

EDU303 – Distance Education Course Syllabus

Course Name	Distance Education							
Course Code	EDU303							
Course Type	Compulsory							
Course Level	Undergraduate							
ECTS Credit	5							
Weekly Theory Hour	2							
Weekly Practice Hour	2							
Academic Semester	2013 Fall							
Course coordinator(s)	Assist. Prof. Dr. Seren Başaran							
Instruction system								
Medium language	English							
Prerequisite	-							
Suggestions related to course	N/A							
Training status	Lecturing; This course utilizes the Moodle course management system to share information and resources. To access the course site, log on to this lin <u>http://elearning.gau.edu.tr_</u> and select the course from list of courses. All course materials will be posted here.							
Aim of the course	 The major goals of this course are: to address the fundamental concepts of distance education in theory, principle and in instructional practice. to develop a conceptual understanding of distance education programs as systems with closely interwoven elements to develop a conceptual framework for evaluating pedagogical issues in distance education to address the structural features, recent technologies shaping distance education. to be able to prescribe appropriate instructional strategies for different DE learning situations. 							

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Learning outcor	nes	 To develop an understanding of what is meant by distance education. To enhance students understanding of the communication tools and the characteristics of distance education users. To discover the current state of online courses and the modes of interaction. To develop students' understanding of the instructional design models used in developing distance learning courses. To discover the different communication tools available for distance learning. To develop an understanding of the constructivist model of online teaching. To determine the issues for online learners To determine the best practices in distance education. To evaluate distance education resources. To discover emerging web design tools. To learn methods for assessing efficiency of distance education 12. To be able to use interactive media and e-learning tools. 						
Course Content		Foundations of DE, Research and Evaluation in DE, technologies used in DE, instruction in DE, assessment and management in DE						
	Week	Тор						
		Theory	Practice					
Course content per week	1	Overview of DE History Terminology Scope Future trends and issues 						
	2	 Theories and Frameworks in DE Types of Instruction Framework of e-learning Collaborative and Transformative Learning 						
	3	 Technologies in Distance Education Web 2.0&3.0 Tools Net & Web based learning Learning Management Systems 	Assignment 1 Due					
	4	Technologies in Distance Education II • Learning Tools and Objects						
	5	 Issues for DE Community Learning Communities Characteristics Social Networking 	Assignment 2 Due					
	6	Design and Development of Interactive Distance Learning Media I • Standards and Principles						

		• Ac	cessibility issues								
			iversal Design								
	7		and Development of	Assignments 3 Due							
	,	-	ctive Distance Learning	nongimento o Due							
		Media	-								
			nics								
			pyright								
		• Cu	Itural Challenges								
	8		Midt	term							
	9		ased Course Design and								
			ppment I								
			ases of Web based course								
			sign								
	10	-	gement of DE Technologies I								
			ministration and Policy	Assignment4 Due							
		-	iality								
		• PD	A Model								
	11	Manag	ement of DE Technologies II								
		• Ev	aluation								
		• Ed	ucational efficiency								
			tion Matrix								
	12	E-rese	arch I								
		• Sc	оре								
			ing Educational Media in								
			search and Practice								
		E-rese									
	13		ta Collection through								
	15		ernet								
	15	REVISIC	Revision Final Exam								
Course book	Course book:		Filla								
and			adding C Albright N4 a	ad Transk (2000) Topohing and							
referen			_	nd Zvacek. (2009). Teaching and							
	•			e education. Upper Saddle River,							
ces :			4 th Edition.								
	Moore, M	Moore, M.,G., Anderson, W., G. (Ed.) (2003) The Handbook of Distance									
	Education.	Mahwa	ah, N.J. Lawrence Erlbaum /	Associates							
	 Roblyer, N 	/I., D. ((2005) Integrating Educati	onal Technology into Teaching.							
			con; 4 edition								
Evaluation	,	, -									
Assignment1:	7%										
Assignment1:	7%										
Assignment1:	7%										
-											
Assignment4:	24%										
Midterm exam											
Final exam:	35%		Ι								
Semester	Number		Contribution percentage to	o course mark %							
Activities											
Assignments	4			45							
Midterm Exam	1			20							
Final Exam	1			35							

n activities Il Work Load (hour) 28	
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28	
20	
28	
20	
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12	
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Additional Information on Assignments:

Assignment 1: Creating Glossary of Distance Education related Terms

Assignment 2 & 3: Power Point Presentations of two selected journals

Assignment 4: Web-based Expository Instruction Module

students will use the tool defined by the instructor to design, develop, and facilitate an online module of expository instruction on a thought-provoking topic related to a given topic. The module should take no more than one (1) hour of instructional time.

Learning Outcomes (LO)	Programme Outcomes (PO)																
	PO 1	PO 2	PO 3	РО 4	PO 5	PO 6	PO 7	PO 8	РО 9	PO 10	PO 11	PO 12	PO 13	РО 14	PO 15	PO 16	РО 17
L01	5		3	4	4	5					5	5	5	5			
LO2	5		3	4	4	5	3					5	5	5			
LO3	5		3	4	4	5	3				5	5	5	5			
LO4	5		3	4	4	5						5	5	5			
LO5	5		3	4	4	5						5	5	5			
LO6	5		3	4	4	5						5	5	5			
L07	5		3	4	4	5						5	5	5			
LO8	5		3	4	4	5	4				5	5	5	5			
LO9	5		3	4	4	5					5	5	5	5			
LO10	5		3	4	4	5						5	5	5			
L011	5		3	4	4	5						5	5	5			
LO12	5		3	4	4	5						5	5	5			

Programme and learning outcomes

*Contribution Level: 1 very low 2 low 3 medium 4 high 5 very high

CITT Department Programme Outcomes

1. Having adequate level of knowledge and skills in current/new computing and educational technologies.

2. Having sufficient communication and teaching skills in teaching profession.

3. Being able to teach updated computing technologies efficiently in English.

4. Being able to identify information technology problems through using various analysis and synthesis.

5. Being pragmatic to develop and apply persistent information technology solutions to educational and business problems.

6. Being able to use critical and computational thinking skills to produce alternative solutions at every level of project development life-cycle.

7. Being capable to work in disciplinary and interdisciplinary teamwork.

8. Being sensitive, reactive and responsive to professional, social and ethical issues. Having social and ethical awareness in teaching and in providing solutions to problems.

9. Having adequate level of knowledge and skills in current/new computer hardware, operating systems and computer networks.

10. Adequate level of knowledge and skills in current/new programming languages, programming paradigms (procedural and object-oriented) and programming environments (visual, console-based programming).

11. Being able to analyse, plan and manage educational software design and project development.

12. Having the capability of evaluating and criticising educational software design and development.

13. Adequate level of knowledge in using and integrating current/new e-learning and distance education systems such as learning management systems (LMS).

14. Having sufficient skills and knowledge in using instructional technology and material design.

15. Having skills to apply and use special teaching approaches, theories, teaching strategies, methods and techniques (such as to those people with disabilities).

16. Using appropriate measurement and evaluation techniques to assess students' learning and development in addition to supporting them with good level of feedback.

17. Having sufficient knowledge in the process of establishment of Republic of Turkey. Identifying social, cultural, political and economic problems through understanding Ataturk's principles and revolution.